

# Rushton Primary Early Years

## Topic Web

### 2016-2017

#### Personal Social Emotional Development

##### Objectives

##### Activities

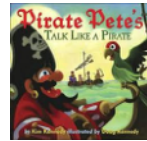
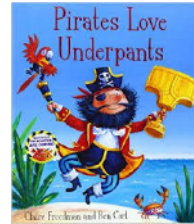
- Play co-operatively taking turns and taking into account what others say.
  - Talk about feelings- how we feel and others feel
  - Describe self in positive terms
  - Take steps to resolve conflicts with other children
  - Aware of boundaries set and consequences
- How do the characters feel in the story
  - Books based on rules- weekly circle times- being kind, helpful etc.
  - Talent show- what are we good at?
  - Turn taking games
  - Talk about bullying- what is it/what does it mean?

#### Communication and Language

##### Objectives

##### Activities

- Listen to story from beginning to end and ask/ answer questions about it
  - Follow story with on prompts
  - Listen and responds to others ideas
  - Answer how and why questions
  - Use past, present and future form accurately
  - Develop narrative and connect ideas
- Pirate stories-listening
  - Talking partners- chatting about our favourite pirates/pirate stories etc.
  - Listening to pirate stories- no pictures/prompts and retelling
  - How/why game- pirate based
  - Follow/write instructions
  - Listening games
  - Recounting pirate treasure hunt.



#### Expressive Art and Design

##### Objectives

##### Activities

- Select tools and techniques needed to shape assemble and join materials
  - Sing songs and experiment with ways of changing them
  - Explore a variety of design, texture and form
  - Represent own ideas though art, music, role play and stories
- Pirate hot seating
  - Pirate ship role play
  - Construct 'pirate' items- boats, treasure chests (gold paint and jewels)
  - Make clay treasure
  - Learn pirate song/dance
  - Draw/paint pirates
  - Make up pirate stories.
  - Making pirate maps
  - Create a large scale island (use real sand etc)

## Summer 1

### A Pirate's Life For Me!



#### Physical Development

##### Activities

##### Activities

- Show good control and co-ordination in large and small movements
  - Use a pencil effectively
  - Hop/skip in time to music
  - Practice safety measures and consider managing risks
  - Eat range of healthy foods
  - Travel with confidence
- Pirate game- instructional game
  - Writing/drawing activities- pirate maps (see Lit-W)
  - Different ways of moving
  - Move to pirate music in time
  - Forest schools- safety measures/manage risks
  - Making pizza- healthy balanced pizza

#### Literacy

##### Objectives

##### Activities

- Writing identifiable letters/CVC words/short sentences using phase 2 (phase 4 YR)
  - Reading using pictures/ listening to stories and answering questions
  - Write own name and labels/captions.
  - Give meaning to marks made as they draw/write and paint.
- Writing treasure maps
  - Making pirate passports
  - Label a map/island
  - Reading pirate stories
  - Reading pirate messages
  - Pirate ship instructions
  - Labelling pirate paintings
  - Writing pirate stories.
  - Buries treasure-phase 2-5.

#### Maths

##### Objectives

##### Activities

- Use everyday language to talk about size, shape, weight, distance, time, money
  - Begin to use mathematical language to name/describe 2D and 3D shapes
  - Solve problems including doubling/halving and sharing.
  - Sequence events of a day
  - Counting to 10 and beyond 10
  - Recognising numbers/ writing numbers.
- Weighing the treasure
  - Counting treasure- value of coins and adding coins (YR)
  - 2D/3D shape pirate hunt (silver/gold foil)ordering pirate numbers
  - Doubling/halving/sharing coins
  - Buy pirate items for the ship
  - Order pirates day
  - Measure the distance between the pirate clues
  - Time- o'clock, half past- what time does the pirate do....

#### Understanding of the World

##### Objectives

##### Activities

- Talk about past/present- events in own life and family members
  - Know differences between themselves and others.
  - Know about communities and traditions
  - Know about similarities and differences between places, objects, materials and living things
  - Select and use technology for a purpose
- Maps- looking at a local map/ map of the school
  - Testing boats-floating/ sinking
  - RE focus- see RE planning book
  - Circle times about our families/events in our lives
  - Looking at summer- season changes/bug hunts.
  - Using technology- laptops, cameras, beebots.